Parents' experiences with the Playful Brain programme: A pilot study

Carolien van Houdt, Hanna Mulder, Eefke Soeters, Dieuwke Bode, Cecile Utens, & Marian Jongmans

Utrecht University & Libra Rehabilitation and Audiology, the Netherlands

Correspondence to: m.j.jongmans@uu.nl; c.utens@libranet.nl







Background

- Young children with cerebral palsy (CP) or traumatic brain injury (TBI), are at higher risk for problems in the development of executive functioning (EF);1, 2, 3
- Interventions targeting EFs offered in early childhood work better and have broader effects than offered in later childhood.^{4,5} Currently, interventions targeting EFs in young children are not typically available in clinical practice;
- Recently, the book PlayfulBrain was published.

PlayfulBrain (SpeelsBrein)

PlayfulBrain consists of:

- Psychoeducation on neurocognitive development;
- Games targeting these aspects through parent-child play.

This pilot study aimed to investigate:

their child

- Whether parents will play using the book:
- Parents' experiences with the PlayfulBrain programme.

Method

Sample

In this study 11 children with CP (9) and TBI (2) were included between 2.0 and 4.0 years old (M = 33.6months; SD = 8.8). Sampling took place in three Dutch rehabilitation centers and one hospital.

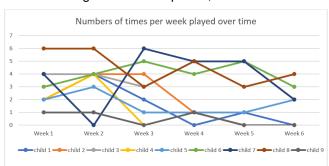
Measures

Measure 1: Parent: Play questionnaire, SDQ, BRIEF-P, background information Child: EF test battery^{6,7,8} PlayfulBrain programme: 1. Psycho-education (video) 2. Play session (physical) In one week after the programme: Parents made a video of playing a PlayfulBrain game with their child 6 weeks 2x/week: Play diary Measure 2: Parent: Semi-structured interview + play questionnaire, SDQ In one week after measure 2: Parents made a video of playing the same PlayfulBrain game with



Results

All parents played PlayfulBrain games with their child during the six-week period;



- All parents were positive about the programme, but found it challenging to incorporate the dedicated play in daily life;
- Some adjustments, such as an additional play session, will make the programme more suitable for implementation by parents and professionals.

Conclusion

- The studied PlayfulBrain programme leads to parents playing games targeting EF development with their child:
- Further research should examine whether the PlayfulBrain programme has positive effects for the participating parents and/or children.

⁵ Wass et al., 2012; ⁶ Holmboe, 2021; ⁷ Mulder et al., 2014, 2017; ⁸ Hurks & Hendriksen, 2020

¹Resch et al., 2019; ²Ringdahl et al., 2019; ³Weierink et al., 2013; ⁴Scionti et al., 2020;